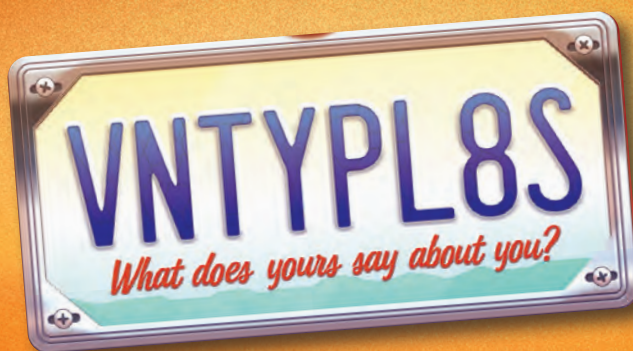




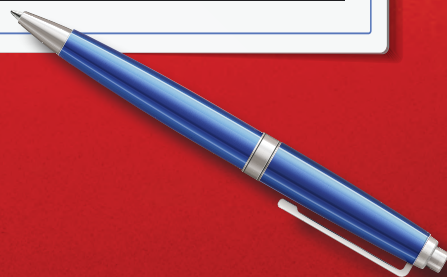
By Clarence Simpson





**IF YOU CAN READ THE TITLE, YOU'RE
ALREADY PLAYING THE GAME.**

VNTYPL8S is a party game where you create custom vanity license plates. Choose a word that describes your Owner card, including the letters and numbers from your Requirements card. Reveal your vanity plate creation so other players can guess which Owner matches the plate - if someone guesses yours correctly, you both score!



Components



184 OWN3R (Owner)
cards



36 R3QRMNTS
(Requirements)
cards



8 dry-erase license plate
boards



8 dry-erase markers

GAME SETUP

1

Give each player a dry-erase marker
and dry-erase license plate board.

2

Shuffle the deck of OWN3R cards.

3

Shuffle the deck of R3QRMNTS cards.



GAME FLOW

The game takes place over **three rounds**. Each round consists of a simultaneous **Writing Phase** followed by a turn-based **Guessing Phase**.

WRITING PHASE ↓

- 1** Deal each player one **OWN3R card**, and one **R3QRMNTS card**. Players keep both cards face-down.
- 2** All players **simultaneously** and secretly attempt to write a vanity plate on their board that would belong to the **OWN3R** that was dealt to them.
 - Players want others to guess their **OWN3R card** from their vanity plate.
 - Plate Creation Rules below **MUST** be followed.
 - Players **MUST** use all three characters on their **R3QRMNTS card** in order to earn points. If they do not, then the plate creator will receive no points if someone correctly guesses their vanity plate. The guessing player will receive points as normal.
- 3** When a player finishes, they should put their **OWN3R card** face-down in the center of the table, but keep their **R3QRMNTS card** in front of them, face-down.
- 4** When all players are finished, deal six extra **OWN3R cards** face-down to the center of the table.
- 5** Shuffle all the **OWN3R cards** in the center of the table, then deal them into a grid face-up where all players can easily see them. Players should familiarize themselves with the cards in the grid.

PLATE CREATION RULES ↓

When creating a vanity plate, the following creation rules **MUST** always be followed:

- STOP** ONLY numbers and upper-case letters.
- STOP** NO more than eight characters.
- STOP** NO vowels, although numbers may be used as a substitute. "Y" is allowed.
- STOP** NO dashes, periods, commas, or other punctuation.
- STOP** NO emoji or drawing of any kind.
- STOP** NO words that are part of the **OWN3R card** title may be represented in the plate. (e.g. - if your **OWN3R card** is "Fire Fighter", "FGHTSF1R" would be illegal, but "NOFL4M3S" is OK.)
- 4** **STOP** NO spaces.

GUESSING PHASE



This phase proceeds in **clockwise turn order** starting with the first Active Player.

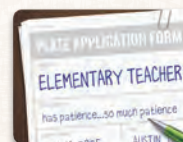
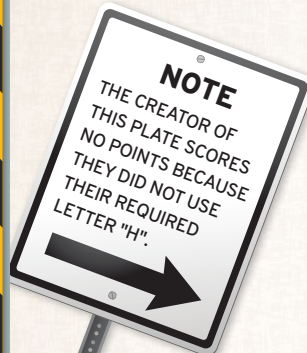
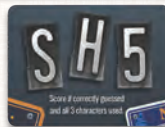
- 1** The **Active Player** reveals their vanity plate to all other players.
- 2** Without taking turns, players race to be the **first to guess** the Active Player's OWN3R card correctly.
- 3** Each player gets exactly **one chance** to guess by saying one of the OWN3R cards out loud.
- 4** If a player guesses **incorrectly**, they must wait until the next plate before they can guess again.
- 5** The first player to guess **correctly**, takes the matching **OWN3R card** and adds it to their personal scoring pile. There will now be one less card to choose from for the next player.
- 6** If no one guesses correctly, the Active Player reveals which **OWN3R card** is the correct answer and discards it from the center grid.
- 7** The Active Player then reveals their **R3QRMNTS card**. If their plate contains **all three characters** and was guessed correctly, the Active Player adds the R3QRMNTS card to their personal scoring pile.
- 8** Repeat with the next player clockwise as the next Active Player.

After all players have revealed their vanity plates, discard all cards that are not in a scoring pile and proceed to the next round!

GAME END/SCORING

At the end of three rounds, the game ends and the player with the most cards in their scoring pile wins! In case of a tie, the winner is the tied player with the most R3QRMNTS cards in their scoring pile. If still tied, share the victory!

EXAMPLE ROUND



EXAMPLE ROUND



This example round shows four different vanity plates, the R3QRMNTS cards used to create them, and a set of 0WN3R cards to choose from. See if you can match the plates to the owners! Answers below.

ANSWERS

5YR0LDS = Elementary Teacher
(5 year olds)

H3NF33D = Farmer
(hen feed)

18WHLSMN = Truck Driver
(18 wheels man)

SRVYV1 = Park Ranger
(survival)

CREDITS

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RECORD YOUR FAVOURITE LICENSE PLATES

OWN3R: _____

R3QRMNTS: _____

OWN3R: _____

R3QRMNTS: _____

OWN3R: _____

R3QRMNTS: _____

OWN3R: _____

R3QRMNTS: _____

OWN3R: _____

R3QRMNTS: _____

OWN3R: _____

R3QRMNTS: _____

OWN3R: _____

R3QRMNTS: _____

OWN3R: _____

R3QRMNTS: _____

OWN3R: _____

R3QRMNTS: _____

OWN3R: _____

R3QRMNTS: _____

OWN3R: _____

R3QRMNTS: _____

OWN3R: _____

R3QRMNTS: _____

