HARVEST POINTS

+1 VICTORY POINT PER HARVEST PT.

DEAD UNITS

-2 VICTORY POINTS PER DEAD UNIT

HARVEST POINTS

+1 VICTORY POINT PER HARVEST PT.

DEAD UNITS

-2 VICTORY POINTS PER DEAD UNIT

CHITIN: I
THE HARVEST WARS

Harvest / Dead Units Tracker Wheel

Use 1" Circle Punch

+100

+100

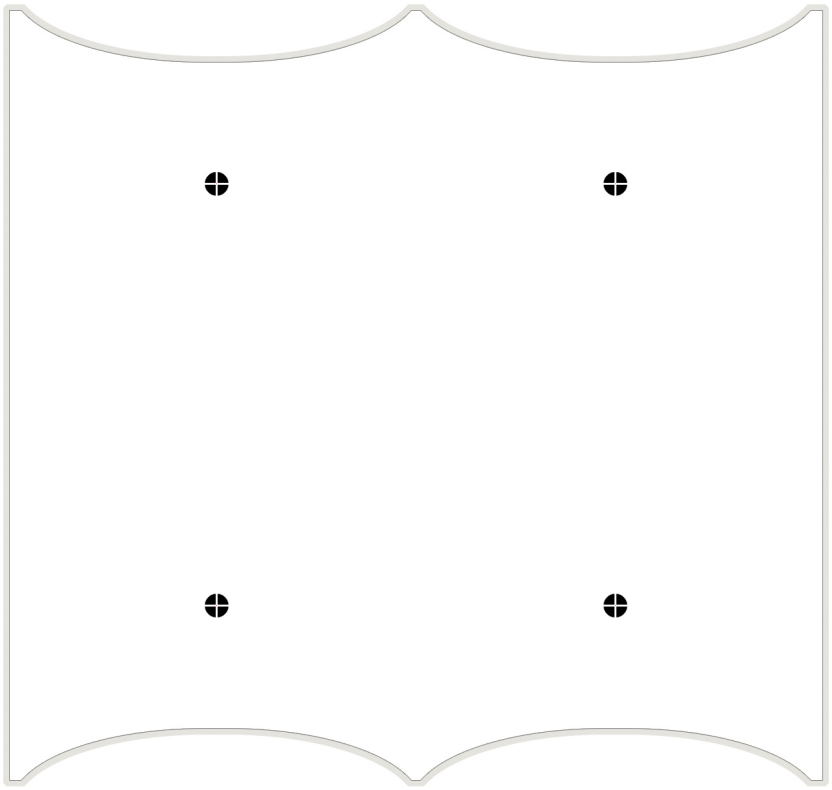
+100

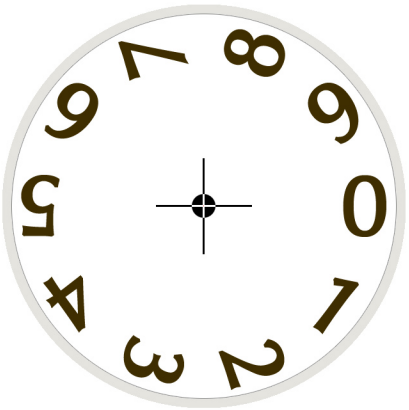
+100

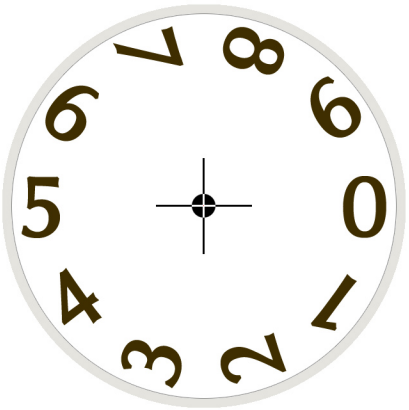
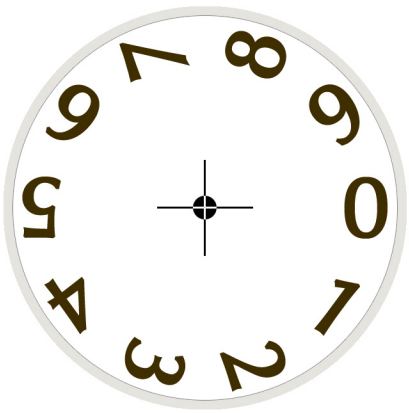
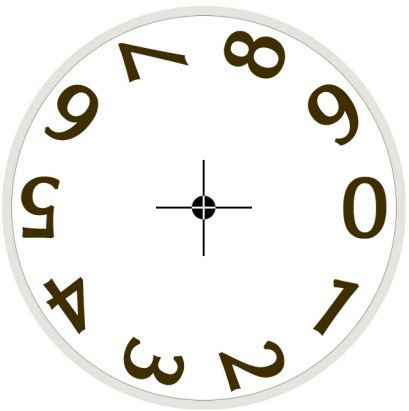
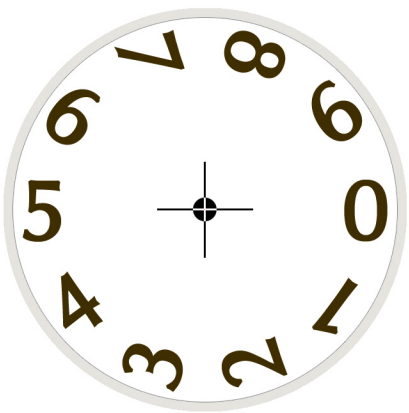
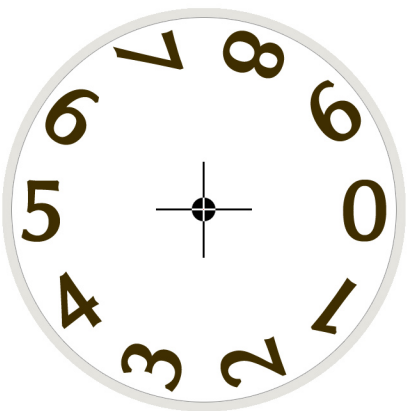
+100

Spare Copy

Print 2 copies of this page (use Orange or Yellow Cardstock for best results)







Spare Copy of Dials