



## Diaballik

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For 2 players - Age 8+ - Duration: 15' - 30'

### Game objective

To be the first to pass your ball to one of your pieces located on the opponent's starting line of the board.

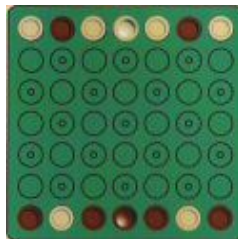
### Setup

The players place their pieces on their starting lines and the ball in the middle piece (fig. 1).



Game Setup (fig1)

Variant Setup (fig 2): players place 2 of their pieces on the opponent's line as seen below.



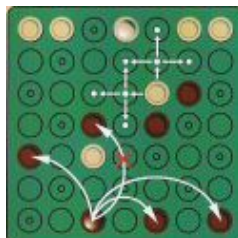
Game Setup (fig 2)

Variant Setup

### Game Turn

In his turn, a player can carry out up to 3 of the following actions in any order (he must execute at least one):

- **first move: a player's piece (not the ball carrier) moves to an adjacent position (orthogonally).**
- **second move: a player's piece (not the ball carrier) moves to an adjacent position (orthogonally).**
- **Pass: the ball carrier passes the ball in a straight line orthogonally or diagonally to another of the player's pieces. There is no distance limit and the passing line must be free of opponent's pieces.**



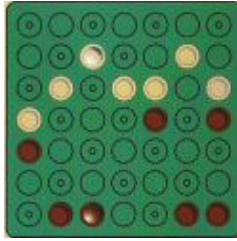
Movement...

...end Pass

Notes: 1) The ball carrier can not move! - 2) The same piece can be moved twice.

### Anti-play

This rule prevents a player from creating a continuous blocking line (see fig 3). In that case the opponent can announce "Anti-Play" and win the game. To do so at least 3 of his pieces must touch the blocking line (face to face).



*Anti-Play example (fig3)*

## Game End

The game ends when a player brings his ball on the starting line of the opponent. A player can lose the game if he creates an Anti-play situation.